

Julien Montagne

Fullstack Product Engineer | Next.js, Laravel, React Native

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PROFESSIONAL SUMMARY

Fullstack engineer with 7 years building and shipping web and mobile products end to end. Currently at Icarus Media Digital, working across 8 SaaS products in parallel, front and back on Next.js, Laravel, Vue.js, and React Native. Ships fast and solo: recent apps went from idea to launch in 3 to 4 weeks, including one running an automated LLM content pipeline in production behind a paid subscription. Previously co-founded a social app that grew to 180,000 users. Based in Bangkok long-term, working remotely.

CORE SKILLS

Languages JavaScript, TypeScript, PHP, HTML, CSS

Frontend Next.js, React, Vue.js, Tailwind CSS, React Query, Redux

Mobile React Native, Expo

Backend Laravel, Node.js, REST APIs, Stripe

Databases MySQL, PostgreSQL

DevOps & Testing Docker, Vercel, Git, GitHub Actions, CI/CD, Jest, Sentry

Realtime Pusher, WebSockets

Product & Design Product analytics, A/B testing, GrowthBook, Figma, Agile

AI Engineering LLM API integration, structured outputs, prompt design, AI content pipelines, task-based model routing and cost optimization

AI Tooling Claude Code, Cursor, MCP servers

PROFESSIONAL EXPERIENCE

Fullstack Product Engineer, Icarus Media Digital

Oct 2024 - Present

Dubai, UAE (On-site, then Remote from Bangkok)

- Build and ship features across 8 active SaaS products, from early-stage validation to mature platforms with several million cumulative users, each running on its own stack.
- Work front and back on Next.js, Laravel, Vue.js, and React Native depending on what each project needs.
- Go beyond writing code: product owner on one product, weighing in on product decisions, shaping the roadmap, and pushing back on specs when needed.
- Designed, built and ran 36 A/B tests on GrowthBook, around 275,000 users exposed over 11 months, with 81% of tests winning and shipped to production.
- On the product I own: +23.7% conversion on the editor, +17.2% on the AI cover letter, +14.4% on acquisition pages, and 24.8% less post-payment churn (compounded sequential tests on a single funnel).
- Build AI into the product flows, and cut model cost by 80% through task-based model routing.
- Use Claude Code and Cursor daily to keep quality high while juggling several projects at once.

Freelance Fullstack Engineer, Self-employed

Sep 2023 - Oct 2024

Remote

- Three-month freelance engagement on Anemone, a social network for creative professions, built in Next.js.
- Used the period to close a gap I had identified: ramping up on backend work, which I had done little of until then.
- Explored AI products and what can be built with them, through personal projects. It has since become a central part of my work.

Frontend Engineer, Luvi (formerly Club)

Jul 2022 - Aug 2023

San Francisco, USA (Remote)

- Product development on a social network for creators: payments and subscriptions (Stripe, tips, coupons, bundles, checkout flow), paid content and video playback.
- Ran and analyzed A/B tests to lift user engagement and retention, with progressive feature rollout driven by remote configuration.
- Short cycles, continuous integration and near-daily releases, working closely with the product team to turn data into build decisions.

Co-Founder & Mobile Engineer, Sheeriz

Jul 2021 - Aug 2022

France (Remote)

- Built a social app for women to make new friends, from scratch: real-time chat, voice messages, media sharing, in-app events, and profile discovery.
- Reached 180,000 registered users. Ranked #1 in Lifestyle on the App Store within 48 hours of launch, and #22 overall.
- Owned the product from first commit through to launch and a live user base.

React Native / Next.js Engineer, Moha

Jan 2022 - Jun 2022

Lille, France (On-site)

- Brought a stalled health and wellness mobile app in-house from an outside agency and stabilized it: refactoring, a new design system, and features like a rewards system and user dashboard.

Mobile Engineer, Storylation

Mar 2020 - Apr 2021

St. Julian's, Malta (On-site)

- Built Storylation, a social network, from scratch in Expo: feed, groups, private messaging, push and in-app notifications, and text, voice, and video posts.
- Handled complex async state with Redux and Redux-Saga, and wired up Pusher for real-time updates.

Frontend Engineer, Usekey

2018 - 2019

Lille, France (On-site, then freelance)

- Joined for a six-month internship, then was brought back as a freelance contractor to build Scankey in React, the company's second product: an app for heating engineers to track inventory and service history on client boilers.
- Built the internal dashboards in Angular, along with the web platform where customers assembled their own mobile app from configurable blocks.

PERSONAL PROJECTS

Petit Agneau

Solo build with React Native and Laravel

- Storytelling app for children aged 6 to 10: each story can be listened to or read, with a quiz at the end.
- Built an automated AI pipeline that generates the story content.
- Handled the paid subscription and the safety and compliance obligations that come with a platform for children.

Aloud

Solo build with React Native and Next.js

- Journaling app that files itself: every entry is analyzed to infer the emotion, the people and the subjects it mentions, then sorted automatically, with no tag to enter.

Shelfmate

Solo build with React Native and Laravel

- App for book clubs with a shared reading calendar, group discussions, and reading-progress tracking.
- Spoiler-free chapter threads so members discuss only what they have read, with notifications to keep everyone in sync.

Sketchy Icons

Icon library in TypeScript, sketchyicons.com

- Over 1500 hand-drawn icons, generated by bending Lucide's geometry with a seed per icon, for a consistent line across the whole library.
- Packages published for React, React Native, Vue, Svelte and Angular, plus raw SVG for everything else.

EDUCATION

Epitech, Lille

2017 - 2020

Bachelor in Information Technology. Built foundations in C and C++ (video games, a shell, and low-level projects across a broad range of topics), then specialized in web and mobile development.

LANGUAGES

French (native)

English (professional working proficiency)